

Waste Walk

Originator:

Date:

Observation	Location
	Waste Type
Possible Solutions <i>from people doing the work</i>	Value Stream Problem <input type="checkbox"/> Safety <input type="checkbox"/> Delivery <input type="checkbox"/> Quality <input type="checkbox"/> Cost
	Owner/Expert
Observation	Location
	Waste Type
Possible Solutions	Value Stream Problem <input type="checkbox"/> Safety <input type="checkbox"/> Delivery <input type="checkbox"/> Quality <input type="checkbox"/> Cost
	Owner/Expert
Observation	Location
	Waste Type
Possible Solutions	Value Stream Problem <input type="checkbox"/> Safety <input type="checkbox"/> Delivery <input type="checkbox"/> Quality <input type="checkbox"/> Cost
	Owner/Expert

Transportation: Unnecessary change of location of the work product

Inventory: Excess work product that is not active in a value-added process

Motion: Movement that is unnecessary or that does not add value, including movement that is too quick or too slow

Waiting: Any extra time when people, processes, or equipment is idle waiting for resources

Overproduction: Producing more than is necessary

Overprocessing: Continuing to process beyond the requirements and to levels not valued by the customer

Defects: Waste from inspection costs, repairs, and customer complaints or returns

Underutilization of Talent: Not fully utilizing the talents and skills of staff members